Information Technology
Desktop Publishing
Course Code # 3741
½ Credit

School '	Year		
Term:	Fall	Spring	

Student:	Grade:
Teacher: School:	
Number of Competencies in Course: 2	9
Number of Competencies Mastered:	
Percent of Competencies Mastered:	

Prerequisites: Keyboarding Applications Prerequisite or concurrent with: Document Creation Design

arning Expe	ectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
1 Cc	impare and contrast the differences in page layout, graphic and	word processing software.		
	erpret terminology, features and concepts of electronic publishing			
	ply word processing and desktop publishing skills to produce p			
	entify various items that can be designed and published using p			
	impose, organize and edit information using keyboard, scanner,			
	The student will apply principles and techniques of public		l .	
earning Expe	ectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
.1 Int	erpret copyright laws with reference to electronic publishing.			
.2 Ap	ply writing and language arts principles.		İ	İ
.3 An	alyze principles of design, including:			
a.	special effects techniques;			
	thumbnail sketches;			
C.	guides, rulers, scales, menus, pallets;			
d.	text alignment, elements positioning, rules of page design for p	rinted text;		
	margins, gutters, tracking, leading and headings;			
	columnar grid setup;			
	style formulation; and			
	master page construction.			
	alyze spot color and process color to text and graphics.			
	strate gradations in shapes and blend colors.			
	ferentiate between a library for text and graphics and an auxilia	ary dictionary.		
	strate methods of importing and exporting text and graphics.			
	The student will apply the principles of typography in ele			
earning Expe	ectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
1 An	alyze composition processes.			
2 Illu	strate how to apply typographical commands to text.			
	aluate the effectiveness of typography in publications.			
.4 Cc	ontrast and compare the typography from at least two print source			
tandard 4.0	The student will import graphic images from various sou	urces and include them in a desktop publishing document.		
earning Expe	ectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
	eate a masthead for a school newspaper.			
	port and incorporate related clip art or graphics into a masthead			
1.3 Wr	rap text around a graphic.			

## Standard 5.0 The student will import OLE (object linking and embedding) to create different documents

Learnin	g Expectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
5.1	Create a two-page newsletter using different features.			
5.2	Compose a flyer using OLE.			
Standa	rd 6.0 The student will be able to integrate data from spreadsheet, database, of	graphics and text into a report for a presentation.		
Learnin	g Expectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
6.1	Create an appropriate layout.			
6.2	Merge data from spreadsheet, database and graphics into layout design.			
Standa	rd 7.0 The student will demonstrate organizational and professional leadershi	p skills.		
Learnin	g Expectations	Check the appropriate Mastery or Non-Mastery column	Mastery	Non-Mastery
7.1	Examine the value of leadership skills and confidence through personal reflection.			
7.2	Assess image building and decision making skills.			
7.3	Illustrate public relations techniques.			
7.4	Demonstrate effective teamwork.			
7.5	Apply parliamentary procedure skills.			
7.6	Examine the goals and principles of Business Professionals of America and/or Fut	ure Business Leaders of America.		

Additional comments:		